

MICHAEL NICOLAS

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PROFILE

Michael Nicolas is a fast learner with a keen interest in Modeling. He is enthusiastic in Visual Effects and has strong inter-personal and problem solving skills. He is a team player motivated by respect for others.

EXPERIENCE

APRIL 2009 - CURRENT

Lux Visual Effects

Vancouver, B.C.

MONGOLIAN DEATH WORM

- Avatars - Model, Sculpt, Textures

MANDRAKE

- Tree Monster - Model, Sculpt, Textures

TYRANNOSAURUS SEX

- Dinosaurs - Model, Sculpt, Textures

EUREKA, SEASON 4 - SEASON 5

- Modeler, Sculptor, Texture and Shader Artist

EDUCATION

2007-2008

British Columbia Institute of technology

Burnaby, B.C.

- Digital Animation Certificate

REFERENCES

References are available on request.